

## BEEM - Android XMPP - Bug #91

### Perte conversation sur bascule écran + null pointer

04/22/2009 07:19 PM - Philippe Lago

<b>Status:</b>	Closed	<b>Start date:</b>	04/22/2009
<b>Priority:</b>	High	<b>Due date:</b>	04/23/2009
<b>Assignee:</b>		<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	2.00 hours
<b>Target version:</b>	Prototype before 1.5 - SFR_Version	<b>Locale:</b>	
<b>Affected version:</b>			
<b>Description</b>			
La conversation disparaît sur la bascule mais plus grave le thread qui réceptionne les messages plante après une bascule			

#### History

##### #1 - 04/22/2009 08:09 PM - Frédéric Barthéléry

- Status changed from New to Resolved

- % Done changed from 0 to 100

Already solved. Mais mettre plus d'infos sur le bug notamment un tracecall.

##### #2 - 05/16/2009 09:28 PM - Nikita Kozlov

- Status changed from Resolved to Closed