

## BEEM - Android XMPP - Bug #368

### Activity com.beem.project.beem.ui.LoginAnim has leaked ServiceConnection

07/17/2011 01:10 AM - Anonymous

<b>Status:</b>	Closed	<b>Start date:</b>	07/17/2011
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Locale:</b>	
<b>Affected version:</b>	hg		
<b>Description</b>			
This happens when I try to reconnect after what I've described in the issue <a href="#">#364</a>			
E/ActivityThread( 2516): Activity com.beem.project.beem.ui.LoginAnim has leaked ServiceConnection com.beem.project.beem.ui.LoginAnim\$LoginServiceConnection@40746e68 that was originally bound here			
E/ActivityThread( 2516): android.app.ServiceConnectionLeaked: Activity com.beem.project.beem.ui.LoginAnim has leaked ServiceConnection com.beem.project.beem.ui.LoginAnim\$LoginServiceConnection@40746e68 that was originally bound here			
E/ActivityThread( 2516): at android.app.LoadedApk\$ServiceDispatcher.<init>(LoadedApk.java:938)			
E/ActivityThread( 2516): at android.app.LoadedApk.getServiceDispatcher(LoadedApk.java:833)			
E/ActivityThread( 2516): at android.app.ContextImpl.bindService(ContextImpl.java:890)			
E/ActivityThread( 2516): at android.content.ContextWrapper.bindService(ContextWrapper.java:347)			
E/ActivityThread( 2516): at com.beem.project.beem.ui.LoginAnim.onStart(LoginAnim.java:117)			
E/ActivityThread( 2516): at android.app.Instrumentation.callActivityOnStart(Instrumentation.java:1129)			
E/ActivityThread( 2516): at android.app.Activity.performStart(Activity.java:3791)			
E/ActivityThread( 2516): at android.app.ActivityThread.performLaunchActivity(ActivityThread.java:1731)			
E/ActivityThread( 2516): at android.app.ActivityThread.handleLaunchActivity(ActivityThread.java:1784)			
E/ActivityThread( 2516): at android.app.ActivityThread.access\$1500(ActivityThread.java:123)			
E/ActivityThread( 2516): at android.app.ActivityThread\$H.handleMessage(ActivityThread.java:939)			
E/ActivityThread( 2516): at android.os.Handler.dispatchMessage(Handler.java:99)			
E/ActivityThread( 2516): at android.os.Looper.loop(Looper.java:123)			
E/ActivityThread( 2516): at android.app.ActivityThread.main(ActivityThread.java:3835)			
E/ActivityThread( 2516): at java.lang.reflect.Method.invokeNative(Native Method)			
E/ActivityThread( 2516): at java.lang.reflect.Method.invoke(Method.java:507)			
E/ActivityThread( 2516): at com.android.internal.os.ZygoteInit\$MethodAndArgsCaller.run(ZygoteInit.java:841)			
E/ActivityThread( 2516): at com.android.internal.os.ZygoteInit.main(ZygoteInit.java:599)			
E/ActivityThread( 2516): at dalvik.system.NativeStart.main(Native Method)			
<b>Related issues:</b>			
Is duplicate of Bug #367: Activity com.beem.project.beem.ui.LoginAnim has lea...		<b>New</b>	<b>07/17/2011</b>

#### History

##### #1 - 07/17/2011 01:16 AM - Tomas Touceda

It seems this happens when I start Beem and then block the phone. If I "keep it alive" long enough, it logs in just fine.

##### #2 - 02/21/2012 02:39 PM - Frédéric Barthéléry

- Status changed from New to Feedback

Does it still happens in the 0.1.7 release ?

##### #3 - 06/22/2012 12:37 PM - Frédéric Barthéléry

- Status changed from Feedback to Resolved

##### #4 - 08/10/2012 08:08 AM - Frédéric Barthéléry

- Status changed from Resolved to Closed